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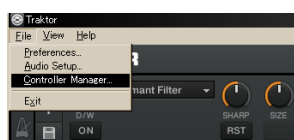


MC3000 Mapping File for TRAKTOR PRO 2.5

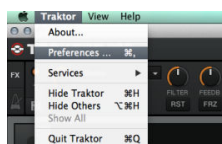
Before using MC3000, install the DJ software (TRAKTOR PRO 2.5) in your computer to which MC3000 is connected. After the installation, install the mapping file for operating TRAKTOR PRO 2.5 with MC3000.

The way of installation for the mapping file.

1. Download the mapping file.
From the D&M Professional Website (www.d-mpro.com/), access the Website for your region.
There, download the following file.
MC3000_MAP_V1010_TKP.tsi (for 2TrackDeck+2RemixDeck)
MC3000_4TRACK_DECK_MAP_V1010_TKP.tsi (for 4TrackDeck)
2. Move the downloaded file to the following folder.
[Windows]
\\My Documents\\Native Instruments\\Traktor 2.5.0\\Settings\
[Macintosh]
~Documents\\Native Instruments\\Traktor 2.5.0\\Settings\
3. Load the file.
Start up TRAKTOR PRO 2.5.
[Windows]
Select "Controller Manager" from the "File" menu for opening "Preferences".
[Macintosh]
Select "Controller Manager" from the "Traktor" menu for opening "Preferences".

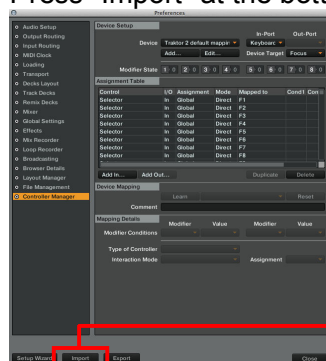


[Windows]



[Mac]

Press "Import" at the bottom of "Preferences" and select the downloaded mapping file.



Import button

Press "Close" at the bottom of "Preferences" to complete the installation.



Close button

- * This mapping file was confirmed with TRAKTOR PRO 2.5 version 2.5.0. (R13594)
- * Regarding mapping file setting on TRAKTOR PRO 2.5, please refer to their web site (<http://www.native-instruments.com/>).



Function table

Available for Traktor2.5 control with MIDI command (for 2TrackDeck + 2RemixDeck)

No.	MC3000 CONTROLS										
		PUSH / ROTATE		SHIFT+	SAMP.+	SHIFT & SAMP+	TRACK SEL+	SAMPLE+	RECORD+	SHIFT& RECORD+	
1	TRACK SELECT KNOB (with SW)	ROTATE: Scroll through selected library in browser list. PUSH : Shift modifier for remix deck.	ROTATE: Scroll through browser tree. PUSH : Open and close directory/folder in browser tree.	ROTATE: - PUSH: -	ROTATE: - PUSH: -	ROTATE: - PUSH: -	ROTATE: - PUSH: -	ROTATE: - PUSH: -	ROTATE: Controls the balance between the looped recording and main output. PUSH: -	ROTATE: - PUSH: -	
2	EFX.1 KNOB	SAMP. MODE = off	Controls the relative mix of the direct-to-processed signal.	Single FX MODE: Select effect type. Group FX MODE: -	-	-	-	-	-	-	
		SAMP. MODE = on	Controls the level for remix deck slot.	Controls the filter cutoff for remix deck slot.	-	-	-	-	-	-	
3	EFX.2 KNOB	SAMP. MODE = off	Single FX MODE: Controls the effect parameter. Group FX MODE : Controls the amount of the selected effect.	Single FX MODE: - Group FX MODE: Select effect type.	-	-	-	-	-	-	
		SAMP. MODE = on	Controls the level for remix deck slot.	Controls the filter cutoff for remix deck slot.	-	-	-	-	-	-	
4	EFX.3 KNOB	SAMP. MODE = off	Single FX MODE: Controls the effect parameter. Group FX MODE : Controls the amount of the selected effect.	Single FX MODE: - Group FX MODE: Select effect type.	-	-	-	-	-	-	
		SAMP. MODE = on	Controls the level for remix deck slot.	Controls the filter cutoff for remix deck slot.	-	-	-	-	-	-	
5	EFX.4 KNOB	SAMP. MODE = off	Single FX MODE: Controls the effect parameter. Group FX MODE : Controls the amount of the selected effect.	Single FX MODE: - Group FX MODE: Select effect type.	-	-	-	-	-	-	
		SAMP. MODE = on	Controls the level for remix deck slot.	Controls the filter cutoff for remix deck slot.	-	-	-	-	-	-	
6	EFX.1 (SAMP.1)	SAMP. MODE = off	Single FX MODE: Switches the effect parameter. Group FX MODE : -	Retrigger remix deck slot.	-	-	-	Slot capture from deck.	Slot capture from loop recorder.	-	
		SAMP. MODE = on	Play or Stop remix deck slot.	Sets one-shot or looped for remix deck slot.	-	-	-	-	-	-	
7	EFX.2(SAMP.2)	SAMP. MODE = off	Single FX MODE: Switches the effect parameter on and off. Group FX MODE : Switches the selected effect on and off.	-	-	-	-	-	-	-	
		SAMP. MODE = on	Play or Stop remix deck slot.	Sets one-shot or looped for remix deck slot.	Retrigger remix deck slot.	-	-	Slot capture from deck.	Slot capture from loop recorder.	-	
8	EFX.3(SAMP.3)	SAMP. MODE = off	Single FX MODE: Switches the effect parameter on and off. Group FX MODE : Switches the selected effect on and off.	-	-	-	-	-	-	-	

		SAMP. MODE = on	Play or Stop remix deck slot.	Switches filter cutoff of remix deck slot on and off.	Retrigger remix deck slot.	Sets one-shot or looped for remix deck slot.	Slot load from list.	Slot capture from deck.	Slot capture from loop recorder.	-
9	EFX 4(SAMP 4)	SAMP. MODE = off	Single FX MODE: Switches the effect parameter on and off. Group FX MODE : Switches the selected effect on and off.	-	-	-	-	-	-	-
		SAMP. MODE = on	Play or Stop remix deck slot.	Switches filter cutoff of remix deck slot on and off.	Retrigger remix deck slot.	Sets one-shot or looped for remix deck slot.	Slot load from list.	Slot capture from deck.	Slot capture from loop recorder.	-
		controls the filter cutoff.		-	-	-	-	-	-	-
10	FILTER1 KNOB			-	-	-	-	-	-	-
11	FILTER2 KNOB			-	-	-	-	-	-	-
12	DECK CHG. A	Selects focus as DECK A.		-	-	-	-	-	-	-
13	DECK CHG. B	Selects focus as DECK B.		-	-	-	-	-	-	-
14	DECK CHG. C	Selects focus as DECK C.		-	-	-	-	-	-	-
15	DECK CHG. D	Selects focus as DECK D.		-	-	-	-	-	-	-
16	BROWSER	Expands or Shrinks the browser window.		MIDI channel of MC3000 changes. DECK A = MIDI CHANNEL 1 DECK B = MIDI CHANNEL 3 DECK C = MIDI CHANNEL 2 DECK D = MIDI CHANNEL 4	-	-	-	-	-	-
17	SAMPLE	-		MIDI channel of MC3000 changes. DECK A = MIDI CHANNEL 5 DECK B = MIDI CHANNEL 7 DECK C = MIDI CHANNEL 6 DECK D = MIDI CHANNEL 8	-	-	-	-	-	-
18	EFX.	-		MIDI channel of MC3000 changes. DECK A = MIDI CHANNEL 9 DECK B = MIDI CHANNEL 11 DECK C = MIDI CHANNEL 10 DECK D = MIDI CHANNEL 12	-	-	-	-	-	-
19	RECORD	Shift modifier for loop recorder.		MIDI channel of MC3000 changes. DECK A = MIDI CHANNEL 13 DECK B = MIDI CHANNEL 15 DECK C = MIDI CHANNEL 14 DECK D = MIDI CHANNEL 16	-	-	-	-	-	-
20	LOAD A	Loads the selected song on the deck A.		Duplicate	-	-	-	-	Sets size for loop recording.	-
21	LOAD B	Loads the selected song on the deck B.		Duplicate	-	-	-	-	Undo/Redo for loop recording.	Deletes for loop recording.
22	BACK	Jump cursor to previous favorites slots.		Loads the selected song on the preview player.	-	-	-	-	Starts or stops recording for loop recorder.	-
23	FWD	Jump cursor to next favorites slots.		The preview player Play or Pause.	-	-	-	-	Plays or stops for loop recorder.	-
24	CUE (DECK A/B/C/D)	Selects the source of the channel with the CUE button to the headphone after monitor mix.		Controls the filter cutoff on and off.	-	-	-	-	-	-

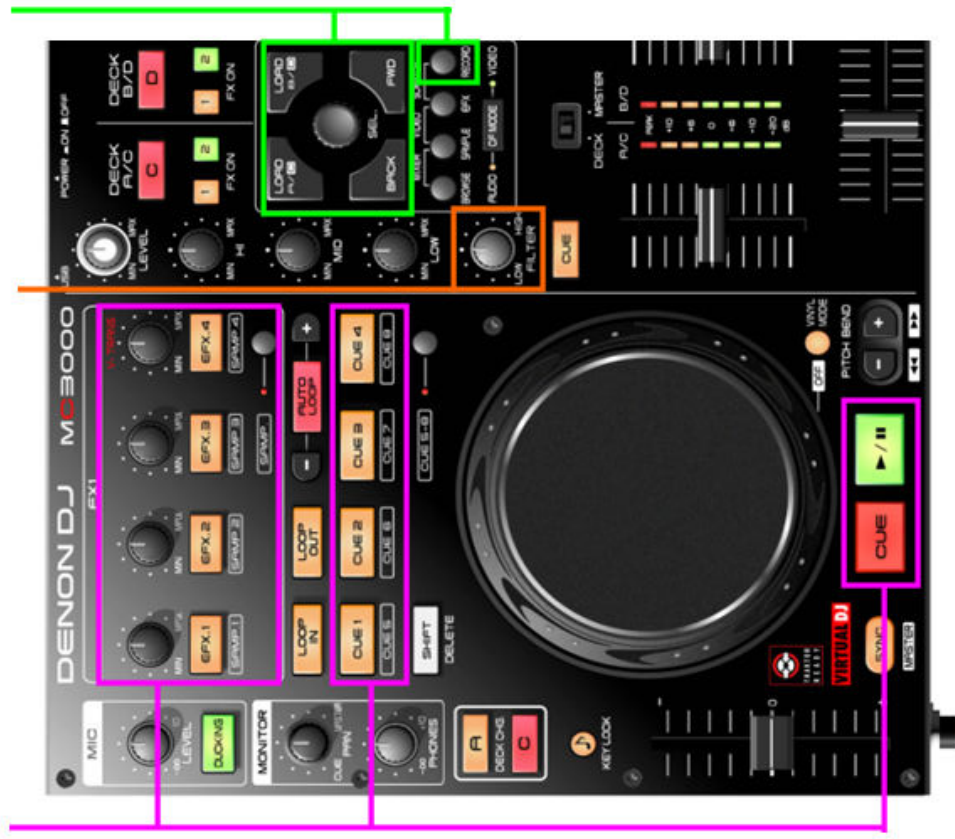
No.	MC3000 CONTROLS										
		PUSH / ROTATE		SHIFT+		SAMP. +	SHIFT & SAMP+	TRACK SEL +	SAMPLE +	RECORD+	SHIFT& RECORD+
1	TRACK SELECT KNOB (with SW)	ROTATE: Scroll through selected library in browser list. PUSH : Shift modifier for remix deck.		ROTATE: Scroll through browser tree. PUSH : Open and close directory/folder in browser tree.		ROTATE: - PUSH: -	ROTATE: - PUSH: -	ROTATE: - PUSH: -	ROTATE: - PUSH: -	ROTATE: Controls the balance between the looped recording and main output. PUSH: -	ROTATE: - PUSH: -
2	EFX.1 KNOB	SAMP. MODE = off	Controls the relative mix of the direct-to-processed signal.	Single FX MODE: Select effect type. Group FX MODE: -		-	-	-	-	-	-
3	EFX.2 KNOB	SAMP. MODE = on	-	-		-	-	-	-	-	-
		SAMP. MODE = off	Single FX MODE: Controls the effect parameter. Group FX MODE : Controls the amount of the selected effect.	Single FX MODE: - Group FX MODE: Select effect type.		-	-	-	-	-	-
		SAMP. MODE = on	-	-		-	-	-	-	-	-
4	EFX.3 KNOB	SAMP. MODE = off	Single FX MODE: Controls the effect parameter. Group FX MODE : Controls the amount of the selected effect.	Single FX MODE: - Group FX MODE: Select effect type.		-	-	-	-	-	-
5	EFX.4 KNOB	SAMP. MODE = on	-	-		-	-	-	-	-	-
		SAMP. MODE = off	Single FX MODE: Controls the effect parameter. Group FX MODE : Controls the amount of the selected effect.	Single FX MODE: - Group FX MODE: Select effect type.		-	-	-	-	-	-
		SAMP. MODE = on	-	-		-	-	-	-	-	-
6	EFX.1(SAMP.1)	SAMP. MODE = off	Single FX MODE: Switches the effect parameter. Group FX MODE : -	-		-	-	-	-	-	-
7	EFX.2(SAMP.2)	SAMP. MODE = on	-	-		-	-	-	-	-	-
		SAMP. MODE = off	Single FX MODE: Switches the effect parameter on and off. Group FX MODE : Switches the selected effect on and off.	-		-	-	-	-	-	-
		SAMP. MODE = on	-	-		-	-	-	-	-	-
8	EFX.3(SAMP.3)	SAMP. MODE = off	Single FX MODE: Switches the effect parameter on and off. Group FX MODE : Switches the selected effect on and off.	-		-	-	-	-	-	-
9	EFX.4(SAMP.4)	SAMP. MODE = on	-	-		-	-	-	-	-	-
		SAMP. MODE = off	Single FX MODE: Switches the effect parameter on and off. Group FX MODE : Switches the selected effect on and off.	-		-	-	-	-	-	-
		SAMP. MODE = on	-	-		-	-	-	-	-	-
10	FILTER1 KNOB	controls the filter cutoff.		-		-	-	-	-	-	-
11	FILTER2 KNOB	controls the filter cutoff.		-		-	-	-	-	-	-
12	DECK CHG. A	Selects focus as DECK A.		-		-	-	-	-	-	-
13	DECK CHG. B	Selects focus as DECK B.		-		-	-	-	-	-	-
14	DECK CHG. C	Selects focus as DECK C.		-		-	-	-	-	-	-
15	DECK CHG. D	Selects focus as DECK D.		-		-	-	-	-	-	-

16	BROWSER	Expands or Shrinks the browser window.	MIDI channel of MC3000 changes. DECK A = MIDI CHANNEL 1 DECK B = MIDI CHANNEL 3 DECK C = MIDI CHANNEL 2 DECK D = MIDI CHANNEL 4	-	-	-	-	-	-	-
17	SAMPLE	-	MIDI channel of MC3000 changes. DECK A = MIDI CHANNEL 5 DECK B = MIDI CHANNEL 7 DECK C = MIDI CHANNEL 6 DECK D = MIDI CHANNEL 8	-	-	-	-	-	-	-
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19	RECORD	Shift modifier for loop recorder.	MIDI channel of MC3000 changes. DECK A = MIDI CHANNEL 13 DECK B = MIDI CHANNEL 15 DECK C = MIDI CHANNEL 14 DECK D = MIDI CHANNEL 16	-	-	-	-	-	-	-
20	LOAD A	Loads the selected song on the deck A.	Duplicate	-	-	-	-	-	Sets size for loop recording.	-
21	LOAD B	Loads the selected song on the deck B.	Duplicate	-	-	-	-	-	Undo/Redo for loop recording.	Deletes for loop recording.
22	BACK	Jump cursor to previous favorites slots.	Loads the selected song on the preview player.	-	-	-	-	-	Starts or stops recording for loop recorder.	-
23	FWD	Jump cursor to next favorites slots.	The preview player Play or Pause.	-	-	-	-	-	Plays or stops for loop recorder.	-
24	CUE (DECK A/B/C/D)	Selects the source of the channel with the CUE button to the headphone after monitor mix.	Controls the filter cutoff on and off.	-	-	-	-	-	-	-
25	CHANNEL SELECT A/C	Selects deck A or C as input source for channel strip.	-	-	-	-	-	-	-	-
26	CHANNEL SELECT B/D	Selects deck B or D as input source for channel strip.	-	-	-	-	-	-	-	-
27	FX 1/2	Switches the FX1/2 on and off.	-	-	-	-	-	-	-	-
28	SYNC	Automatic beat matching.	Set current Deck to the Master for SYNC feature.	-	-	-	-	-	-	-
29	VINYL MODE	Switches touch sensor on and off.	Jog wheel lock mode	-	-	-	-	-	-	-
30	KEYLOCK	Switches key lock feature on and off.	TAP feature.	-	-	-	-	-	-	-
31	PITCH BEND +/-	Controls the pitch bend.	+ : Fast forward. - : Fast backward.	-	-	-	-	-	-	-
32	+/-	Edit the loop size.	Moves loop.	-	-	-	-	-	-	-
33	AUTO LOOP	Switches auto loop feature on and off.	Open the advanced panel.	-	-	-	-	-	-	-
34	LOOP IN	Sets loop in point .	-	-	-	-	-	-	-	-
35	LOOP OUT	Sets loop out point.	-	-	-	-	-	-	-	-

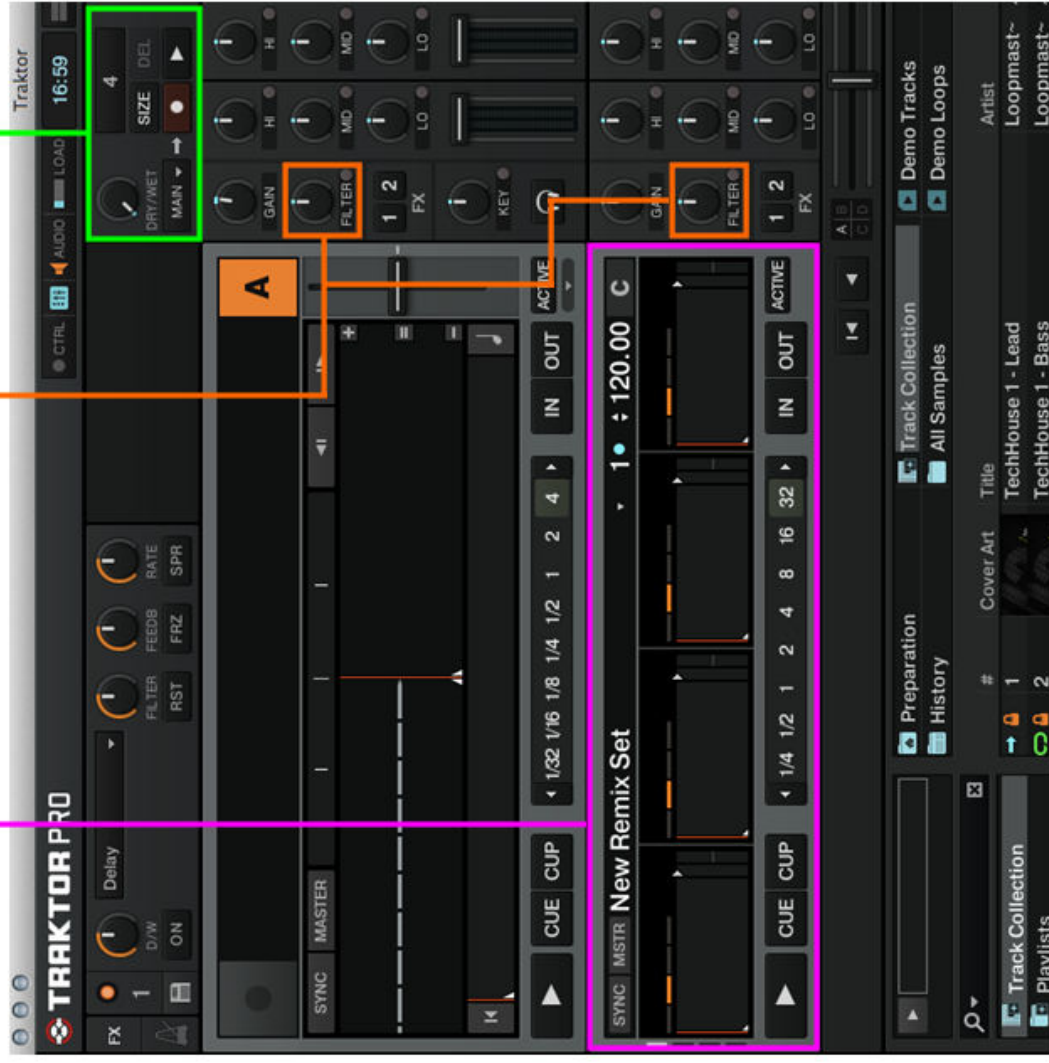
36	CUE 1-4 (CUE 5-8)	CUE 5-8 = off	Track deck: Sets Cue 1-4 point and play.	Track deck: Deletes CUE point.	-	-	-	-	-	-	-
		CUE 5-8 = on	Track deck: Sets Cue 5-8 point and play.	Track deck: Deletes CUE point.	-	-	-	-	-	-	-
37	SHIFT	Deletes CUE or LOOP point / Shift function .		-	-	-	-	-	-	-	-
38	CHANNEL FADER	Controls the level of the selected channel.		-	-	-	-	-	-	-	-
39	CHANNEL LEVEL	Adjusts the level of the selected channel.		-	-	-	-	-	-	-	-
40	CHANNEL EQ HI	Adjusts the HI-frequency response.		-	-	-	-	-	-	-	-
41	CHANNEL EQ MID	Adjusts the Mid-frequency response.		-	-	-	-	-	-	-	-
42	CHANNEL EQ LOW	Adjusts the Low-frequency response.		-	-	-	-	-	-	-	-
43	PITCH FADER	Adjusts the pitch.		-	-	-	-	-	-	-	-
44	CUE	Sets current cue point, or back to current cue point.		Returns to the head of the track.	-	-	-	-	-	-	-
45	PLAY/PAUSE	Play or Pause.		-	-	-	-	-	-	-	-
46	CROSS FADER	Controls the relative output level from the summed A and B Mixes.		-	-	-	-	-	-	-	-
47	JOG WHEEL	Scratch, Search, or Bend feature.		Fast search for files in file list.	-	-	-	-	-	-	-

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Remix Deck
Filter
Loop Recorder



Remix Deck
Filter
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