

Configuring Traktor Pro 2 for the DJControl Instinct (OS X version)

1- Console configuration

From the DJ Console control panel, go to the **ADVANCED** tab and make sure the following parameters are set correctly:

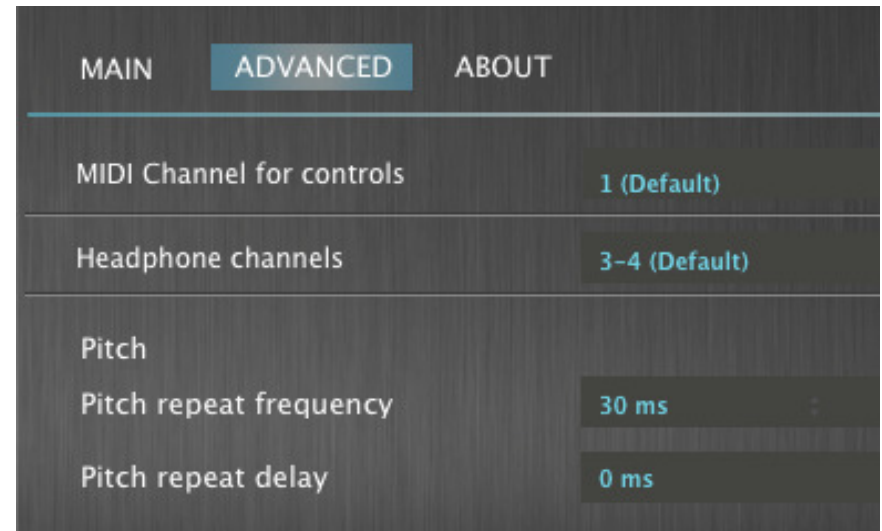
a) MIDI channel is set to **1 (Defaults)**.

If you have multiple MIDI controllers, or would like to use the DJ Console on a different MIDI channel, you will need to modify the profile accordingly. Consult Traktor's user manual for more details.

b) Headphone channels is set to **3-4 (default)**

c) Pitch

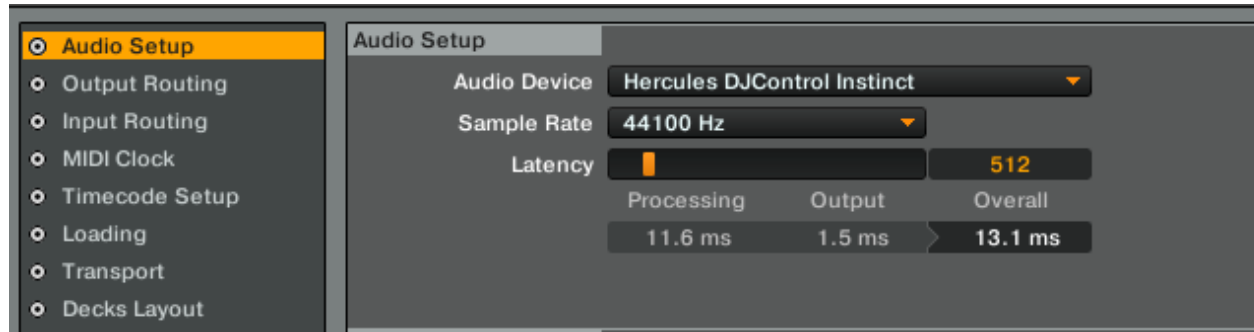
- Pitch repeat frequency: **30 ms**
- Pitch repeat delay: **0 ms**



2- Audio configuration in Traktor Pro 2

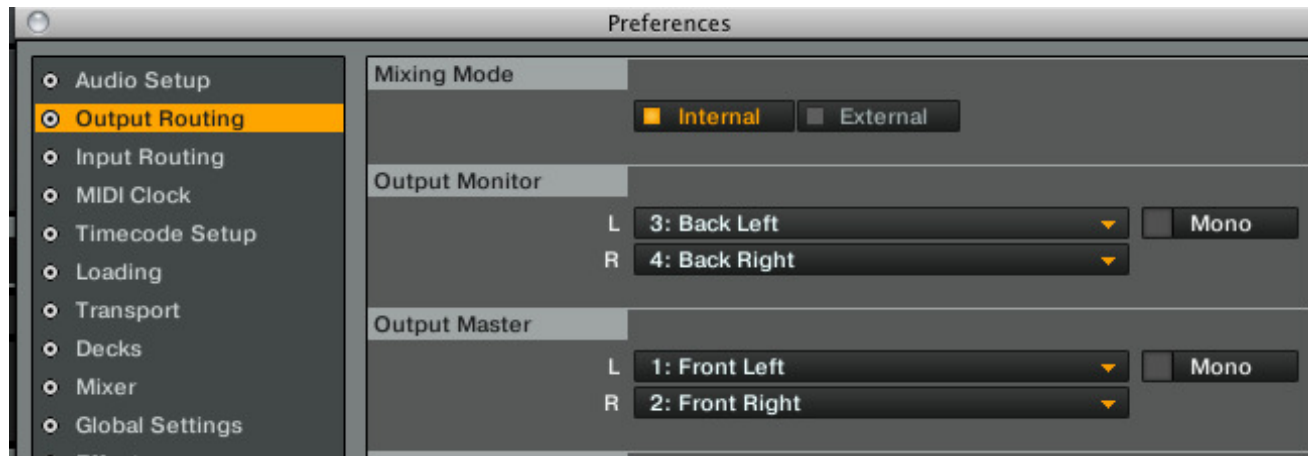
a) From the main menu, click on **PREFERENCES**, and select **AUDIO SETUP**.

Choose **Hercules DJControl Instinct** as **Audio Device**. You can also adjust the LATENCY.



b) Under **Output Routing**,

- Under **Mixing Mode**, select **Internal**.
- Set **Output 3 & 4** for **Monitor** and **Output 1 & 2** for **Master**.



3- Configuration of the Midi controllers in Traktor Pro 2 (Version 2.50)

a) At the bottom of the configuration menu, click the **Import** button to locate and select the **.TSI** configuration file.



b) A menu will then display the different categories that will be imported.



c) In **Controller-Manager**:

- For **Device**, select - **DJ Instinct - Generic MIDI**
- Select **DJControl Instinct** for both **In-Port** and **Out-Port**.



This menu also give you access to the various MIDI settings, should you wish to modify them.



MIDI Layout for the DJControl Instinct and Traktor Pro 2

NOTE: The terms used are those employed in Traktor.

Main Configuration:

1- Tempo Adjust



2- Tempo Bend (Down/Up)

3- Sync On

4- Seek position (Backward/Forward)

5- EQ (Bass/Mid/Treble)

6- Monitor Cue On

7- Load Selected

8- Tempo Bend (stepless)

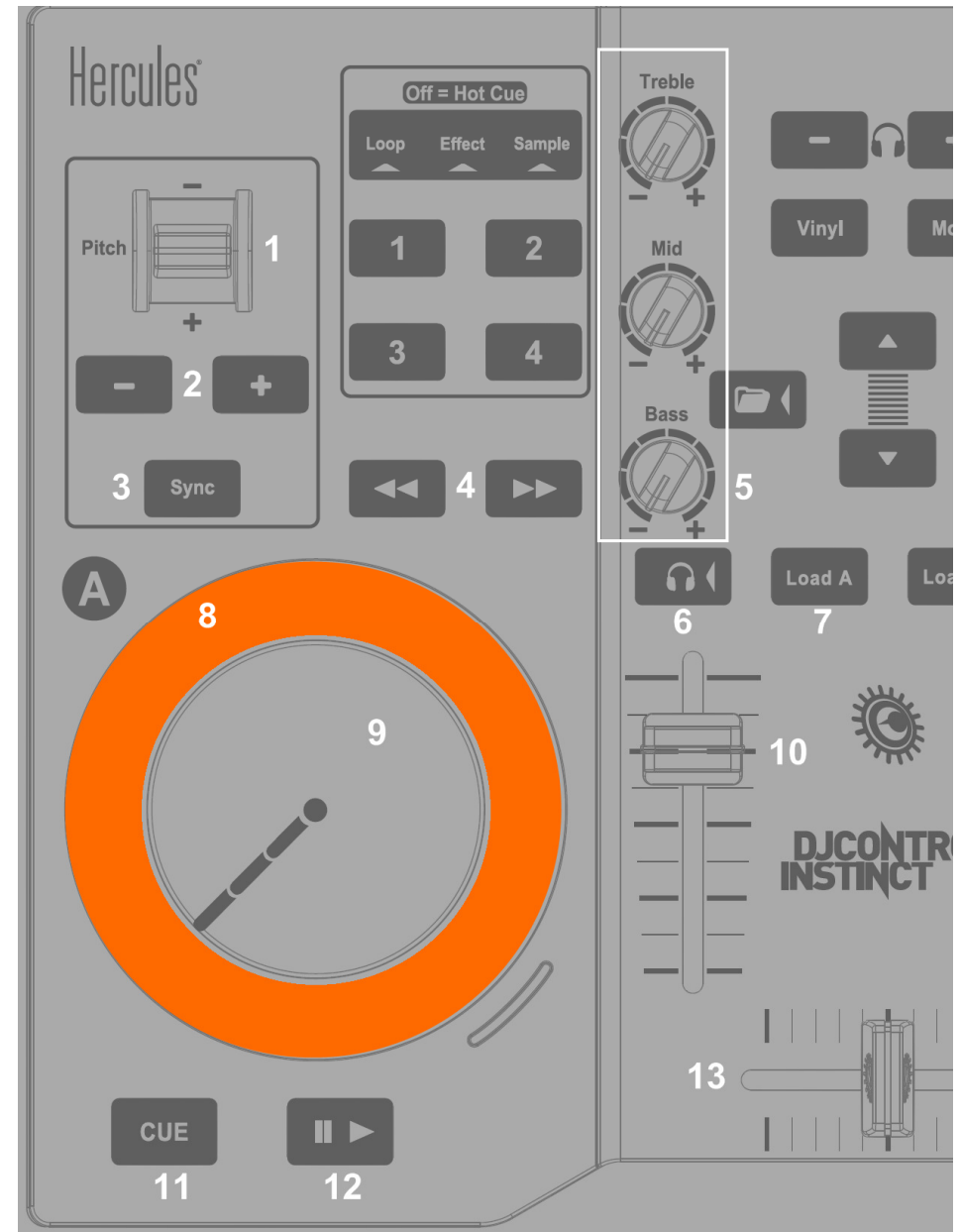
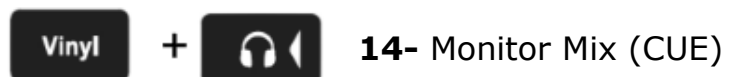
9- Jog Touch/Jog Turn/Scratch

10- Volume Fader

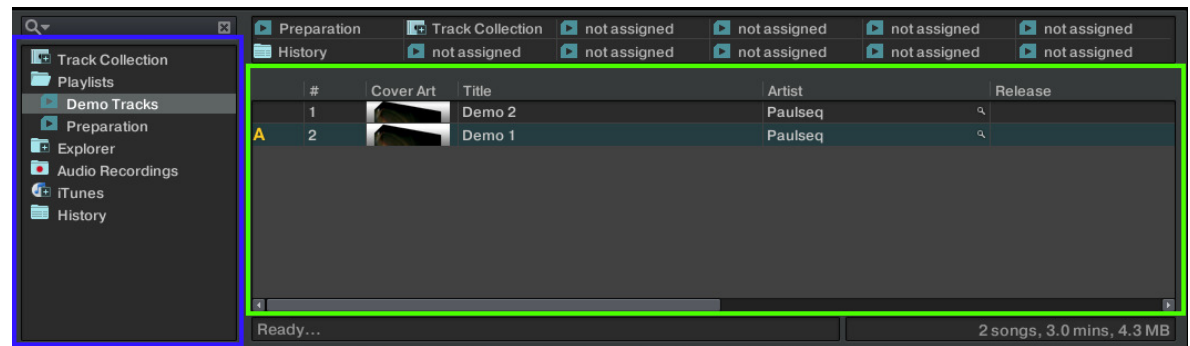
11- Cue

12- Deck Play








13- X-Fader







Navigation/ browser:

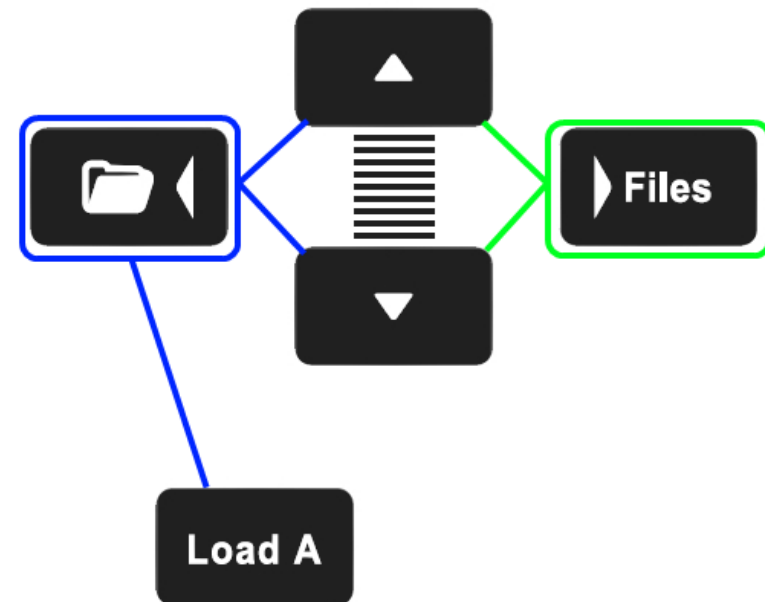


Folder Navigation

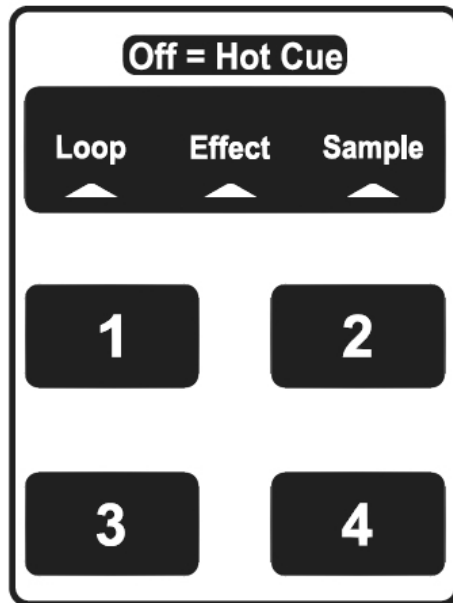
-  : Open Browser toggle
-  +  : Step Browsing
-  +  : Expand/Collapse
-  +  : Fast Browsing

Playlist navigation (Default)

-  : Open Browser toggle
-  : Step browsing
-  +  : Fast Browsing

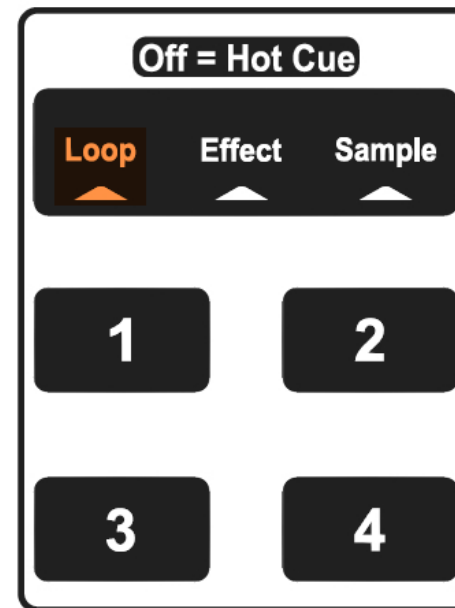


Hot Cue



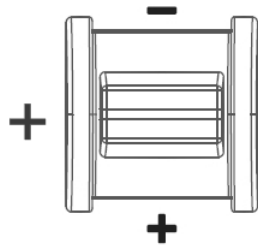
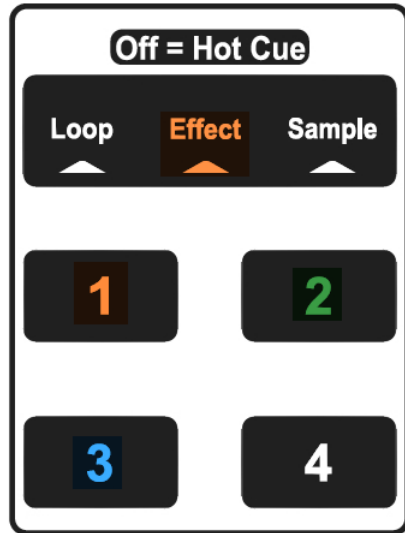
- **1**: Select / Set+Store Hotcue 1
- **2**: Select / Set+Store Hotcue 2
- **3**: Select / Set+Store Hotcue 3
- **4**: Select / Set+Store Hotcue 4
- **Vinyl** + **1/2/3/4**: Delete Hotcue

Loop

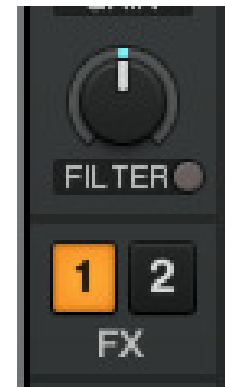
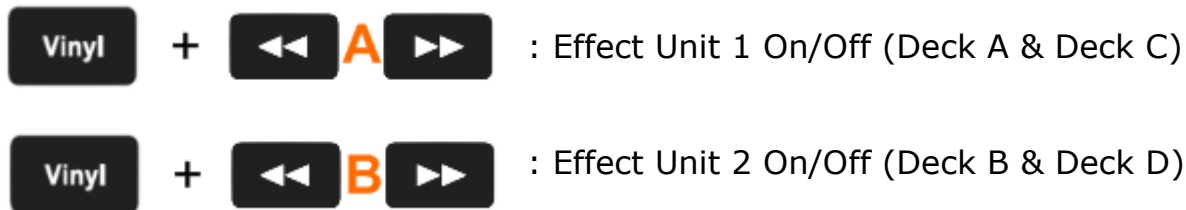


- **1**: Loop Set (In/Out)
- **2**: Key Lock
- **3**: Loop Size Selector (-)
- **4**: Loop Size Selector (+)
- **Vinyl** + **1/2/3/4**: Slot Capture from Deck
(See **Samples**)

Effect

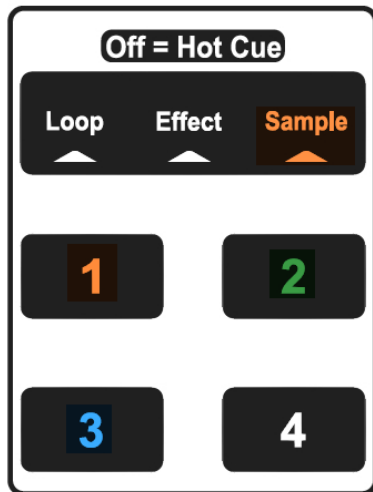


- **1**: Effect 1 On/Off
- **2**: Effect 2 On/Off
- **3**: Effect 3 On/Off
- **1/2/3 + PITCH**: Effect 1/2/3 amount
- **4 + PITCH**: Dry/Wet Group



Sample

Vinyl +  : Deck Play/Pause



- **1**: Slot 1 Play
- **2**: Slot 2 Play
- **3**: Slot 3 Play
- **3**: Slot 4 Play

Vinyl + **1/2/3/4**: Slot Play mode (One Shot/ Looped)



Midi Controllers/Notes map



Off = Hot Cue

Loop

Effect

Sample

C# 0

D 0

D# 0

E 0

Off = Hot Cue

Loop

Effect

Sample

D# 2

E 2

F 2

F# 2

Off = Hot Cue

Loop

Effect

Sample

A -1

A# -1

B -1

C 0

Off = Hot Cue

Loop

Effect

Sample

B 1

C 2

C# 2

D 2

Off = Hot Cue

Loop

Effect

Sample

C# -1

D -1

D# -1

E -1

Off = Hot Cue

Loop

Effect

Sample

D# 1

E 1

F 1

F# 1

Off = Hot Cue

Loop

Effect

Sample

F -1

F# -1

G -1

G# -1

Off = Hot Cue

Loop

Effect

Sample

G 1

G# 1

A 1

A# 1

